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Decoding Algebraic-Geometric Codes up to the Designed Minimum Distance

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Abstract—A simple decoding procedure for algebraic-geometric codes $C_{\alpha}(D, G)$ is presented. This decoding procedure is a generalization of Peterson's decoding procedure for the BCH codes. It can be used to correct any $\lfloor (d^* - 1)/2 \rfloor$ or fewer errors with complexity $O(n^3)$, where d^* is the designed minimum distance of the algebraic-geometric code and n is the code length.

Index Terms—Error-correcting codes, algebraic-geometric codes, decoding procedure, correcting $\lfloor (d^* - 1)/2 \rfloor$ errors.

I. INTRODUCTION

THE MOST important development in the theory of error-correcting codes in recent years is the introduction of methods from algebraic geometry to construct linear codes. These so called *algebraic-geometric codes* were introduced by Goppa. In 1982, Tsfasman, Vlăduț and Zink [1] obtained an extremely exciting result: the existence of a sequence of codes that exceeds the Gilbert-Varshamov bound [2]. For this paper, they received the IEEE Information Theory Group Paper Award for 1983. Since then, many papers dealing with algebraic-geometric codes have followed [3]–[10].

Good code constructions are very important. Moreover, it is desirable and important to derive simple decoding procedures which can correct as many errors as possible. Justesen *et al.* [11] first presented a decoding procedure for codes from nonsingular plane algebraic curves. This decoding procedure can only correct $\lfloor (d^* - g - 1)/2 \rfloor$ or fewer errors, where d^* is the designed minimum distance of the code and g is the genus of the curve involved in the construction. Skorobogatov and Vlăduț [12] generalized their ideas and gave a decoding procedure which can correct any $\lfloor (d^* - g - 1)/2 \rfloor$ or fewer errors for codes from arbitrary algebraic curves. In their paper, Skorobogatov and Vlăduț also presented a modified algorithm, correcting more errors, but in general, not up to the designed minimum distance. Using profound results from algebraic geometry, Pellikaan [13] gave a decoding procedure which decodes up to $\lfloor (d^* - 1)/2 \rfloor$ errors. However, his decoding procedure is very complex and is not completely effective. Recently, Justesen *et al.* [14] improved on their original decoding procedure in several ways and gave a new decoding procedure for codes from arbitrary regular plane curves, which can decode up to $\lfloor (d^* - g/2 - 1)/2 \rfloor$ errors.

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In this paper, we present a fairly simple decoding procedure capable of decoding up to $\lfloor (d^* - 1)/2 \rfloor$ errors. The improvement is obtained by using a form of majority scheme to find unknown syndromes in the well-known algorithm. The procedure can be implemented easily by hardware or software.

The paper is organized as follows. In the next section, for easy reference, we include a fundamental iterative algorithm (FIA), which is very similar to the Gaussian elimination and can be used to easily derive the Berlekamp-Massey algorithm and the generalized Berlekamp-Massey algorithm [16]. Then we modify the FIA and give some related properties, which will be used in other sections. In Section III, a new decoding procedure for algebraic-geometric codes $C_{\alpha}(D, G)$ with $G = mQ$ is presented. In order to easily understand this decoding procedure, one example is shown in Section IV. Finally, some conclusions are given in Section V.

II. FUNDAMENTAL ITERATIVE ALGORITHM

In this section, the fundamental iterative algorithm (FIA) [16] is modified. This modified algorithm is our main algorithm for decoding algebraic-geometric codes up to the designed minimum distance. To a certain extent it is similar to the Berlekamp-Massey algorithm, which is the main algorithm for decoding BCH codes up to the designed minimum distance. For easy reference, the FIA is described briefly in the following. This algorithm is for finding the smallest initial set of dependent columns in a matrix over any field F . That is, let

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1N} \\ a_{21} & a_{22} & \cdots & a_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ a_{M1} & a_{M2} & \cdots & a_{MN} \end{bmatrix}$$

be such a matrix, to find the smallest l and c_1, \dots, c_l such that

$$a_{i,l+1} + c_1 \cdot a_{i,l} + \cdots + c_l \cdot a_{i,1} = 0 \quad \text{for } i = 1, 2, \dots, M. \quad (2.1)$$

For each column j , let $C^{(i-1,j)}(x) = \sum_{k=0}^{j-1} c_k^{(i-1,j)} x^k$, where $c_0^{(i-1,j)} = 1$, be defined as the polynomial with the property that

$$\begin{aligned} [C^{(i-1,j)}(x) \cdot a^{(h)}(x)]_j \\ = a_{h,j} + c_1^{(i-1,j)} a_{h,j-1} + \cdots + c_{j-1}^{(i-1,j)} a_{h,1} = 0 \\ \text{for } h \leq i-1, \end{aligned} \quad (2.2)$$

As a basis $f_1, f_2, \dots, f_{m+g-1}$ of the space $L(G)$, we choose functions $f_i = \phi_{i-1}$, for $i = 1, 2, \dots, m+1-g$.

Let u, e , and c be a received word, an error vector, and a codeword, respectively. Then, we define the syndromes as

$$s_i := \langle u, \alpha^i \phi_i \rangle = \sum_{j=1}^n u_j \phi_i(P_j) = \sum_{k=1}^v e_k \phi_i(P_{k_r}). \quad (3.1)$$

where v is the number of errors.

Now we define two-dimensional syndromes as

$$S_{i,j} = \sum_{k=1}^v e_k \phi_{\alpha_{i-1}+j-1} \phi_{\alpha_{j-1}}(P_{k_r}). \quad (3.2)$$

It is known that if $\alpha_{i-1} + \alpha_{j-1} = \alpha_p \leq m$, then $\phi_{\alpha_{i-1}+j-1} \phi_{\alpha_{j-1}} \in L(\alpha_p Q) \subseteq L(mQ)$. Thus, $S_{i,j}$ is a linear combination of s_0, s_1, \dots, s_p , and the coefficient of s_p is not zero. Therefore, all $S_{i,j}$ are known for $\alpha_{i-1} + \alpha_{j-1} \leq m$.

On the other hand, $S_{i,j}$ may not be equal to $s_{\alpha_{i-1}+\alpha_{j-1}}$, because $\phi_{\alpha_{i-1}+j-1} \phi_{\alpha_{j-1}}$ may not be equal to $\phi_{\alpha_{i-1}+\alpha_{j-1}}$. However, there is a linear relation between them, that is, $S_{i,j}$ can be uniquely determined by s_k for $0 \leq k \leq \alpha_{i-1} + \alpha_{j-1}$. In this case, we say that $s_{\alpha_{i-1}+\alpha_{j-1}}$ and $S_{i,j}$ are consistent and $S_{i,j}$ is a consistent term of $s_{\alpha_{i-1}+\alpha_{j-1}}$. As a notation, we use $s'_{\alpha_{i-1}+\alpha_{j-1}}$ to express all consistent terms of $s_{\alpha_{i-1}+\alpha_{j-1}}$. One example will be shown in Section IV. Hereinafter, "the value of $s_{\alpha_{i-1}+\alpha_{j-1}}$ " means "the value of $s_{\alpha_{i-1}+\alpha_{j-1}}$ and the values of its possible consistent terms"; "the number of $s_{\alpha_{i-1}+\alpha_{j-1}}$ in matrix S^* " means "the number of it and its possible consistent terms in S^* "; "to substitute @ for $s_{\alpha_{i-1}+\alpha_{j-1}}$ " means "to substitute @ for it and its possible consistent terms"; "the number of $s_{\alpha_{i-1}+\alpha_{j-1}}$ with the same value" means "the number of it and its possible consistent terms, whose values satisfy some linear relations"; and so on.

We construct a matrix, $S = (S_{i,j})_{(m-g+1) \times (m-g+1)}$, from Lemma 2:

$$\begin{bmatrix} S_{1,1} & S_{1,2} & S_{1,3} & \cdots & S_{1,m-g} & S_{1,m-g+1} \\ S_{2,1} & S_{2,2} & S_{2,3} & \cdots & S_{2,m-g} & S_{2,m-g+1} \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ S_{m-g,1} & S_{m-g,2} & S_{m-g,3} & \cdots & S_{m-g,m-g} & S_{m-g,m-g+1} \\ S_{m-g+1,1} & S_{m-g+1,2} & S_{m-g+1,3} & \cdots & S_{m-g+1,m-g} & S_{m-g+1,m-g+1} \end{bmatrix}$$

From (3.1) and (3.2), $S_{i,j} = s_{\alpha_{i-1}+j-1}$ and $S_{i,1} = s_{\alpha_{i-1}}$, and S can be decomposed into a product of three matrices as follows:

$$S = X^T \cdot Y \cdot X,$$

where

$$X = \begin{bmatrix} 1 & \phi_{\alpha_1}(P_{k_1}) & \phi_{\alpha_2}(P_{k_1}) & \cdots & \phi_{\alpha_{m-g-1}}(P_{k_1}) & \phi_{\alpha_{m-g}}(P_{k_1}) \\ 1 & \phi_{\alpha_1}(P_{k_2}) & \phi_{\alpha_2}(P_{k_2}) & \cdots & \phi_{\alpha_{m-g-1}}(P_{k_2}) & \phi_{\alpha_{m-g}}(P_{k_2}) \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 1 & \phi_{\alpha_1}(P_{k_v}) & \phi_{\alpha_2}(P_{k_v}) & \cdots & \phi_{\alpha_{m-g-1}}(P_{k_v}) & \phi_{\alpha_{m-g}}(P_{k_v}) \end{bmatrix}$$

and

$$Y = \begin{bmatrix} e_1 & 0 & \cdots & 0 \\ 0 & e_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & e_v \end{bmatrix}.$$

Suppose the value of $S_{i,j}$ in S are all known, we have the following theorem.

Theorem 1: If column j of S is a partial linear combination of its previous columns with the top $\lfloor (m+1)/2 \rfloor$ components, and if the coefficients are a_i for $1 \leq i \leq j-1$, then column j is linearly dependent on its previous columns and the error rational points are the roots of

$$f_j - \sum_{i=1}^{j-1} a_i \cdot f_i = 0. \quad (3.3)$$

Proof: See [12, Theorem 1]. \square

Unfortunately, the values of s_{m+1}, \dots, s_{m+g} are unknown, that is, the values of $S_{i,j}$ for $\alpha_{i-1} + \alpha_{j-1} = m+1, m+2, \dots, m+g$ are unknown, (3.3) may not be found from the matrix S . Thus, the key problem in decoding algebraic-geometric codes is finding of the real values of s_i for $i = m+1, m+2, \dots, m+g$ and (3.3). This problem can be solved by the MFIA developed in Section II. In order to find the values of s_i for $i = m+1, m+2, \dots, m+g$, our decoding procedure is to find them iteratively, i.e., first find s_{m+1} , then s_{m+2} , and so on, till s_{m+g} is found. In the following, we describe how to find s_{m+w} if we know s_i for $i = 0, \alpha_1, \dots, m, m+1, \dots, m+w-1$, where $1 \leq w \leq g$.

Suppose $s_{m+1}, \dots, s_{m+w-1}$ are found and s_{m+w} is still unknown, where $1 \leq w \leq g$. Now we want to find s_{m+w} . Let S^* be the rewritten S , where s_p is substituted for $S_{i,j}(\alpha_{i-1} + \alpha_{j-1} = p)$ for $p \leq m+w-1$, @ is substituted for $S_{u,v}(\alpha_{u-1} + \alpha_{v-1} = m+w)$, i.e., for s_{m+w} , and # is substituted for $S_{k,h}(\alpha_{k-1} + \alpha_{h-1} > m+w)$, i.e., for s_q with $q > m+w$. Obviously, S^* satisfies the requirements of S' in Section II. We will use the MFIA to find the value of @, i.e., the value of s_{m+w} .

Before describing how to find the value of s_{m+w} , we first calculate the number of @, i.e., the number of s_{m+w} in S^* . The next lemma is useful.

Lemma 3: Let A_w be the number of nongaps in $[1, w-1]$ for $1 \leq w \leq g$, then

$$A_w \leq \lfloor (w-1)/2 \rfloor. \quad (3.4)$$

Proof: Obviously, it is true for $w = 1$. For $2 \leq w \leq g$, we consider the two cases

Case 1) If w is a gap, then we consider the two subcases.

- w is odd. If $s \in [1, w-1]$, then $w-s \in [1, w-1]$ and $s \neq w-s$, and $w-s$ are not both nongaps. Thus, (3.4) is true.
- w is even. $w/2 \in [1, w-1]$ can not be a nongap. If $s \in [1, w-1]$ and $s \neq w/2$ then $w-s \in [1, w-1]$, $s \neq w-s$, and $w-s$ are not both nongaps. Thus, $A_w \leq (w-2)/2$ and (3.4) is true.

Case 2) If w is a nongap, then from Lemma 2 and $2 \leq w \leq g$, we can assume that $w, w+1, \dots, w+p-1$ are nongaps and $w+p$ is a gap, where $1 \leq p < g$. From

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the previous proof, $A_{w+p} \leq [(w+p-1)/2]$.
On the other hand, $A_{w-p} = A_w + p$, we have
 $A_w + p \leq [(w+p-1)/2]$ and (3.4) is true. \square

Thus, for the number of @, we have the following theorem.

Theorem 2: The number of @ in S^* is at least $m-2g$, that is, at least d^*-2 .

Proof: For each $1 \leq j \leq m-g+1$, from (3.1) there is an @ in column j , if and only if

$$m+w-o_{j-1} \in \{a_0, a_1, \dots, a_{m-g}\}. \quad (3.5)$$

Equivalently, there is no @ in column j , if and only if

$$m+w-o_{j-1} \notin \{a_0, a_1, \dots, a_{m-g}\}. \quad (3.6)$$

Let us calculate the number of j , which satisfy (3.6). We consider the following two cases

- If $m+w-o_{j-1} > m$, i.e., $o_{j-1} < w$, then (3.6) is satisfied. From Lemma 3 the number of such j is $1+A_w$ ($j=1$ satisfies this condition).
- If $m+w-o_{j-1} \leq m$, i.e., $o_{j-1} \geq w$, then the number of $m+w-o_{j-1}$ being gaps is B_w , which is the number of the gaps in $[w, 2g-1]$.

From this discussion, the number of columns, in which there are no @, is $1+A_w+B_w$. Since the number of nongaps in $[1, w-1]$ is A_w , the number of gaps in $[1, w-1]$ is $w-1-A_w$. From Lemma 2, we have

$$w-1-A_w+B_w = g. \quad (3.7)$$

Thus, from Lemma 3, we have

$$1+A_w+B_w = 1+A_w+g-w+1+A_w \leq 1+g,$$

namely, the number of @ is at least $(m-g+1)-(g+1) = m-2g$. \square

Now we are going to explain how to use the MFIA to find the value of s_{m+w} . Some useful facts are introduced as follows.

Lemma 4: If (A) there is a unique value of this @ such that column j of S^* is a partial linear combination of its previous columns with the top i components and (B) column j of S is linearly dependent on its previous columns, then the unique value must be equal to s_{m+w} .

Conversely, from Lemma 1 and Lemma 4, we have the following.

Lemma 5: If (A) is true and (C) the unique value is not equal to s_{m+w} , then column j of S is linearly independent from the previous columns, and when the FIA is applied to S , there is an "x" at (i, j) .

For convenience, if (A) is true, then the unique value is called as a *candidate value* for s_{m+w} , or simply, *candidate*. Thus, in order to determine s_{m+w} , our first objective is to find all candidates. In Section II, we have developed the MFIA to find all candidates. If there is an "x" at (i, j) , we say this "x" affects @ in row i and @ in column j . When the MFIA is applied to S^* , we can see the following properties.

- If there is an "x" in column j , then column j of S is linearly independent on its previous columns.

- If an @ is at (i, j) , then it can be uniquely determined by a partial linear combination of its previous columns with the top i components, if and only if no "x" affects it.
- An "x" at $(1, 1)$ does not affect any @. An "x" in the first row and not in the first column affects at most one @. An "x" in the first column and not in the first row affects at most one @. An "x" neither in the first row nor in the first column affects at most two @.

Now we have the following theorem.

Theorem 3: Applying the MFIA to matrix S^* , there is at least one @, which can be uniquely determined by a partial linear combination, namely, there is at least one candidate value for s_{m+w} calculated by Step 3b).

Proof: Let $t = [(d^*-1)/2]$. Since $v \leq t$, there are at most v linearly independent columns in X as well as in S . Suppose there are μ "x" in the discrepancy matrix D after applying the MFIA to S^* . From Property a), $\mu \leq v \leq t$. We consider the following three cases.

- If an "x" is at $(1, 1)$, then it does not affect any @, and the other $\mu-1$ "x" affect at most $2(\mu-1)$ @ from Property c). Thus, at most $2\mu-2$ @ are affected.
- If an "x" in the first column is not in the first row, then it affects at most one @ from Property c). But, there must be another "x" in the first row; this "x" affects at most one @, too (if the received vector has v errors for $1 \leq v \leq t$, then the known syndromes are not all zero and there must be one "x" in the first row and in the first column, respectively). Thus, the other $\mu-2$ "x" can affect at most $2(\mu-2)$. Hence, at most total $2\mu-2$ @ are affected.
- If $\mu=1$, from the discussion in 2), this "x" must be at $(1, 1)$. Thus, there is no @ affected from Property c), that is, $2\mu-2$ (in this case, $2\mu-2=0$) @ are affected.

From Theorem 2, the number of @ is at least d^*-2 , at least $d^*-2-(2\mu-2) \geq 1$ @ is not affected and it is a candidate from Property b). \square

Generally speaking, after applying the MFIA to S^* there are often more than one candidate and they may be not all correct. Fortunately, s_{m+w} can be easily determined from all candidates by the following theorem.

Theorem 4: After applying the MFIA to S^* , the number of correct candidates is greater than the number of the incorrect candidates.

Proof: Suppose that there are μ "x" in the discrepancy matrix D after applying the MFIA to S^* . From the proof of Theorem 3, we can obtain at least $d^*-2-(2\mu-2)$ candidates. If a candidate is equal to s_{m+w} , it is called a correct candidate, otherwise it is called an incorrect candidate. Now we are going to calculate the number of incorrect candidates.

From Property b), the columns of S , which correspond to these columns of S^* containing "x", are linearly independent on their previous columns. The number of these columns is μ . Since the total number of linearly independent columns of S is v or less (because the rank of X is v or less), and from Lemma 5, the number of the incorrect candidates is at most

$v - \mu$. Therefore, at least $d^* - 2 - 2(\mu - 1) - (v - \mu) = d^* - v - \mu$ candidates are correct, and the number of the correct candidates is greater than the number of the incorrect candidates ($d^* - v - \mu > v - \mu$). The proof is completed. \square

Once s_{m+w} is found, S^* is modified: substituting the correct value of s_{m+w} for @ and substituting @ for s_{m+w+1} . Since the number of s_{m+w+1} , that is, of new @, is $d^* - 2$ or more. If (3.3) is not found, then by the same reason and in the same way, s_{m+w+1} can be found.

However, it is easily seen that to apply the MFIA to the new S^* is equivalent to modifying the discrepancy matrix D as follows: substitute the value of s_{m+w} for all @ being not candidates and eliminate the discrepancy at this place if possible, that is, there is no "x" on its column and there is one "x" on its row; substitute 0 for @ being a correct candidate and "x" for @ being an incorrect candidate (by Lemma 4 and Lemma 5); and place @ at (i, j) , at which s_{m+w+1} was. The complexity of modifying discrepancy matrix D is $O((m - g + 1)^2)$. Thus, in our decoding procedure the construction of S^* has complexity $O((m - g + 1)^2n)$. The complexity of the algorithm for determining value of s_{m+1} is $O((m - g + 1)^2)$. To find $s_{m+2}, s_{m+3}, \dots, s_{m+g}$ at most $g - 1$ modifications of D are required (for some error patterns, (3.3) can be early found), which has complexity $O((g - 1)(m - g + 1)^2)$. Therefore, to find all s_i for $i = m + 1, \dots, m + g$, and (3.3), the complexity is $O((m - g + 1)^2n)$.

Our decoding procedure can be outlined as follows.

- 1) Calculate the syndromes s_i from the received vector for $i = 0, 1, \dots, m - g + 1$.
- 2) Determine s_i for $i = m + 1, \dots, m + g$ and (3.3).
- 3) Find the roots of (3.3) among the rational points.
- 4) Solve a system of linear equations and obtain the error locations and error magnitudes at the same time.

Obviously, this decoding procedure is a generalization of Peterson's decoding procedure for the BCH codes. It is easily seen that the complexity of this decoding procedure is $O(n^3)$ where $m \sim n$.

IV. AN EXAMPLE

In this section through an example, we show this simple decoding procedure. Let us consider a plane curve defined by the equation $f(X, Y, Z) = X^6 + Y^4Z + YZ^4 = 0$ over $GF(2^4)$. This curve is called the *Hermitian curve*. With $Q = (0 : 1 : 0)$, $x = X/Z$, has pole order 4 and $y = Y/Z$ has pole order 5. From [15] we know that Hermitian curve has the genus $g = 6$ and 65 rational points in $GF(2^4)$. Define the code with length 64, i.e., D is all finite rational points, and $G = 23Q$. The linear code $C_\Omega(D, G)$ of length 64 over $GF(2^4)$ is the image of the linear map $\alpha : \Omega(\mathbb{C} - D) \rightarrow GF(2^4)^{64}$ defined by

$$\alpha^*(\omega) := (\text{Res}_{P_1}(\omega), \text{Res}_{P_2}(\omega), \dots, \text{Res}_{P_{64}}(\omega)).$$

From Riemann-Roch theorem, the designed minimum distance $d^* = \deg(G) - 2g + 2 = 13$. Any six or fewer errors can be corrected. Since $\deg(G) - g + 1 = 18$, let f_1, f_2, \dots, f_{18}

be a basis of $L(G)$. Then,

$$H = \begin{bmatrix} f_1(P_1) & f_1(P_2) & \dots & f_1(P_{64}) \\ f_{18}(P_1) & f_{18}(P_2) & \dots & f_{18}(P_{64}) \end{bmatrix} \quad (4.1)$$

is a parity check matrix for $C_\Omega(D, G)$.

A basis of $L(G)$ is

$$\begin{aligned} f_1 &= 1; (0) & f_2 &= x; (4) & f_3 &= y; (5) \\ f_4 &= x^2; (8) & f_5 &= xy; (9) & f_6 &= y^2; (10) \\ f_7 &= x^3; (12) & f_8 &= x^2y; (13) & f_9 &= xy^2; (14) \\ f_{10} &= y^3; (15) & f_{11} &= x^4; (16) & f_{12} &= x^3y; (17) \\ f_{13} &= x^2y^2; (18) & f_{14} &= xy^3; (19) & f_{15} &= y^4; (20) \\ f_{16} &= x^4y; (21) & f_{17} &= x^3y^2; (22) & f_{18} &= x^2y^3; (23) \end{aligned} \quad (4.2)$$

where the number in parenthesis indicates the pole order of the corresponding function with Q .

For convenience, let $\phi_0 = f_1$, $\phi_i = f_2$, $\phi_5 = f_3$, $\phi_8 = f_4$, $\phi_9 = f_5$, $\phi_{10} = f_6$, and $\phi_i = f_{i-5}$ for $i = 12, 13, \dots, 23$. Thus,

$$\text{ord}_Q(\phi_i) = -i, \quad \text{for } i = 0, 4, 5, 8, 9, 10, 12, 13, \dots, 23.$$

For each i , there may be many ϕ such that $\text{ord}_Q(\phi_i) = -i$. But it is sure that these ϕ must be linear combinations of $\phi_0, \phi_3, \phi_5, \dots, \phi_i$. For example, $\text{ord}_Q(x^5) = -20$. Since $X^5 + Y^4Z + YZ^4 = 0$, we have

$$\begin{aligned} x^5 &= y^4 + y, \\ x^6 &= xy^4 + y, \end{aligned}$$

and so on.

Let $\phi_{20} = y^4$ and $\phi'_{20} = x^5$, $\phi_{24} = xy^4$, $\phi'_{24} = x^6$, and so on. Then, from the previous equations, we have

$$\phi'_{20} = \phi_{20} + \phi_5, \quad \phi'_{24} = \phi_{24} + \phi_9. \quad (4.3)$$

Let $u = (u_1, u_2, \dots, u_{64})$ be a received word, $e = (e_1, e_2, \dots, e_{64})$ be an error vector, and $c = (c_1, c_2, \dots, c_{64})$ be a codeword. Thus, we have $u = e + c$. Then, we define the syndromes

$$\begin{aligned} s_i &= \langle u, \alpha^* \phi_i \rangle \\ &= \sum_{j=1}^{64} u_j \phi_i(P_j), \quad \text{for } i = 0, 4, 5, 8, 9, 10, 12, 13, \dots, 23; \\ &= \sum_{j=1}^{64} e_j \phi_i(P_j), \end{aligned} \quad (4.4)$$

$$\begin{aligned} s'_i &= \langle u, \alpha^* \phi'_i \rangle = \sum_{j=1}^{64} u_j \phi'_i(P_j), \quad \text{for } i = 20 \\ &= \sum_{j=1}^{64} e_j \phi'_i(P_j). \end{aligned} \quad (4.5)$$

Let

$$s_i = \sum_{j=1}^{64} e_j \phi_i(P_j) \quad \text{and} \quad s'_i = \sum_{j=1}^{64} e_j \phi'_i(P_j) \quad \text{for } i \geq 24,$$

where ϕ
for $i \geq 1$.

Suppose
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that is,
 $u_6 = \alpha^4$
 $P_2 = ($
 $P_5 = ($

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0 = 1.
 $\alpha^{27} = \alpha^4$,
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The two equations have six common roots, the five points on the line $y = x$:

$$\begin{aligned} P_1 &= (1 : 1 : \alpha), & P_2 &= (1 : 1 : \alpha^2), \\ P_3 &= (1 : 1 : \alpha^4), & P_4 &= (1 : 1 : \alpha^8), \\ P_5 &= (0 : 0 : 1), \end{aligned}$$

and the point of intersection of the two lines $x + 1 = 0$ and $y + x + \alpha^4$:

$$P_6 = (1 : \alpha : 1).$$

In order to find the real error locations and the error magnitudes, we should solve reduced parity check equations in the six unknowns e_1, e_2, e_3, e_4, e_5 , and e_6 . Solving these linear equations, we have

$$\begin{aligned} e_1 &= \alpha^{12}, & e_2 &= \alpha^4; \\ e_3 &= \alpha^7, & e_4 &= \alpha^8; \\ e_5 &= \alpha^9, & e_6 &= \alpha^9. \end{aligned}$$

Thus, there are six errors. They are at P_1, P_2, P_3, P_4, P_5 , and P_6 and the error magnitudes are $\alpha^{12}, \alpha^4, \alpha^7, \alpha^8, \alpha^9$, and α^9 , respectively.

V. CONCLUSION

In this paper, we have derived a very simple decoding procedure for decoding algebraic-geometric codes $C_n(D, G)$ with $G = m \cdot Q$ up to $\lfloor (d-1)/2 \rfloor$ errors. The computation complexity of this decoding procedure is $O(n^3)$. This decoding procedure is a generalization of Peterson's decoding procedure. It should be noted that the decoding procedure is applicable to decoding some cyclic codes up to the van Lint-Wilson's bound and decoding some cyclic codes beyond actual minimum distance.

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in the early version of this paper and suggested the example in this new version. He also obtained a different proof of our results during the review process and generalized the decoding procedure to the case of arbitrary G during revision of the paper.

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